

# Dare to know

In addition to the recognized sub-genre, fantasy fiction can be organized into several informal subsets:

### **Comedic Fantasy**

The stories of this subset are a blend of **fantasy fiction** and **humorous fiction** in which the purpose is to amuse the reader. The tone is humorous, and stories are often set in fantasy worlds. Typical fantasy elements and conventions are often satirized or subverted, and may include direct parodies of other more serious works. Comedic fantasy is considered part of <u>low fantasy</u> (as opposed to <u>high fantasy</u>), but not all low fantasy is comedic in nature. F. Anstey's *Vice Versa* (1882), James Branch Campbell's *Jurgen, A Comedy of Justice* (1919), T. H. White's *The Sword in the Stone* (1938), and Fritz Leiber's *Two Sought Adventure* (1958) are classic examples.

#### **Common Elements**

Quirky settings	
Witty writing	_
Ridiculous or pathetic characters	

Absurd magical rules and creatures
Subverted fantasy clichés

# **Modern Literary Examples**

Hearne and Delilah S. Dawson
Magic Kingdom for Sale—Sold (1986) by
Terry Brooks
An Orc on the Wild Side (2019) by Tom
Holt
The Princess Bride (1973) by William
Golding
A Spell for Chameleon (1977) by Piers
Anthony
Stardust (1999) by Neil Gaiman

# **Dark Fantasy**

This subset portrays the darker and grittier side of fantasy, with added elements of horror, mystery, supernatural occurrences, and/or a dark, brooding tone. Unlike **horror fiction**, though, the aim is not to frighten or infuse the reader with terror or dread. The gloomy aesthetic is woven into the overarching theme, plot and development of characters. A common element is the lack of heroes, and the protagonist may be an immoral or morally ambiguous character, or a werewolf, vampire, or other monster. Dark fantasy can often feature stories from a monster's point of view, or present

supernatural entities normally considered evil as sympathetic beings. This subset provides a sharp contrast to more traditional fantasy worlds and their moral heroes, quaint villages, and magnificent cities. Arthur Machen's *The Hill of Dreams* (1907), Gertrude Barrows Bennett's *Claimed* (1920), and Clark Ashton Smith's *The Colossus of Ylourgne* (1934) are early examples.

#### **Common Elements**

Dark magic
Thieves
Assassins
Torturers
Organized crime
Decaying cities
Murder
Rape

Violence
Corrupt rulers
Anti-heroes
Dark and gory details
Horrific scenes
Hopelessness
Ambiguity

#### **Modern Literary Examples**

Alice (2015) by Christina Henry
Chronicles of the Black Company (2007) by
Glen Cook
Black Sun Rising (1991) by C. S. Friedman
Daughter of the Blood (2007) by Anne
Bishop
The Dark Tower: The Gunslinger (2017) by
Stephen King
Faerie Tale (1988) by Raymond E. Feist
The Fifth Season (2015) by N. K. Jemisin
Gardens of the Moon (2004) by Steven
Erikson
The Iron Dream (1972) by Norman Spinard
The Justice of Kings (2022) by Richard

# **Fairy Tale Fantasy**

This subset is often based on or inspired by classic fairy tales, such as those written by Hans Christian Anderson and the Brothers Grimm. Set in the modern world, these books rely heavily on the motifs and plots of folklore. The main trend is to present more adult-oriented reinterpretations that strip away the naïve aspects and expose the concealed archetypes. Distinct from actual fairy or folk tales, this subset presents contemporary, novel-length or series-length stories with complex plots and characters. George MacDonald's *The Light Princess* (1864), Lord Dumsany's *The Charwoman's Shadow* (1926), Italo Calvino's *The Cloven Viscount* (1952), Eleanor Farjeon's *The Silver Curfew* (1953) and *The Glass Slipper* (1955), Osamu Tezuka's *Angel's Hill* (1960), Nicholas Stuart Gray's *The Stone Cage* (1963), and James Reeve's *The Cold Flame* (1967) are classic examples.

#### **Common Elements**

Curses
Princes and princesses
Damsels in distress
Moral values
Magic
Repetition

Children
Witches
Evil stepmothers
Supernatural entities
Wolves
Happy endings

#### **Modern Literary Examples**

<i>The Bear and the Nightingale</i> (2017) by
Katherine Arden
Katherine Arden
Beauty (1978) by Robin McKinley
The Bloody Chamber (1979) by Angela
Carter
The Book of Lost Things (2006) by John
Connolly
Cinder (2012) by Marissa Meyer
The City of Brass (2017) by S. A.
Chakraborty
Daughter of the Forest (1999) by Juliet
Marillier
The Djinn in the Nightingale's Eye (1994) by

A. S. Byatt
Ella Enchanted (1997) by Gail Carson
Levine
The Girl Who Drank the Moon (2016) by
Kelly Barnhill
The Golem and the Jinni (2013) by Helene
Wecker
Reckless (2010) by Cornelia Funke and
Lionel Wigram
Spinning Silver (2018) by Naomi Novik
Uprooted (2015) by Naomi Novik
The Wrath and the Dawn (2015) by Renée
Ahdieh

### **Heroic Fantasy**

This subset contains daring adventures in worlds filled with magic, in which modern technology does not exist. Author L. Sprague de Camp, who coined the term in 1967, observed that heroic fantasy offers a story in which "all men are strong, all women beautiful, all life adventurous, and all problems simple." Settings may include a prehistoric Earth or the far future, as well as other planets or dimensions. Focusing heavily on the themes of good versus evil, these books typically feature a large cast of characters led by the "hero" who is often reluctant to be a champion yet on a quest to make something right. Heroic fantasy stories are distinct from high fantasy, as the former focuses mainly on personal conflicts rather than world-endangering matters. Common features of heroic fantasy include intricate plots and lineages, as well as protagonists who often come from low upbringings. They may also be viewed as underdogs with little chance of success, but must nevertheless prevail and complete their quest. Lord Dunsany's *The Sword of Welleran and Other Stories* (1908), Robert E. Howard's "The Shadow Kingdom" (1929), "Kings of the Night" (1930), and "The Phoenix on the Sword" (1932), and J.R.R. Tolkien's *The Hobbit* (1937) are classic examples.

#### **Common Elements**

Mighty heroes
Beautiful women
Battles
Magic

Swordplay
Action and adventure
Conflict

### Modern Literary Examples

The Blue Sword (1982) by Robin
McKinley
The Crimson Queen (2016) by Alec
Hutson
A Court of Thorns and Roses (2015) by
Sarah J. Maas
The Disappearance of Winter's Daughter
(2018) by Michael J. Sullivan
Legend (1984) by David Gemmell
Luck in the Shadows (1996) by Lynn
Flewelling
Memories and Murder (2014) by L. J.
Hansbrouck
The Name of the Wind (2007) by Patrick

Rothfuss
Quag Keep (1978) by Andre Norton
Reign of Madness (2022) by Kel Kade
Ship of Magic (1998) by Robin Hobb
The Sorcerer of the Wildeeps (2005) by
Kai Ashante Wilson
Talion: Revenant (1997) by Michael A.
Stackpole
Waylander (1995) by David Gemmell
The Way of Shadows (2008) by Brent
Weeks
The Wolf of the North (2016) by Duncan
M. Hamilton

## **High Fantasy**

Also called "epic fantasy," this subset is the most traditional and focuses on stories set in a fictional world, with a focus on epic themes, characters, and/or plots. The setting of this secondary world may include aspects different than Earth such as animals, plants, cultures, civilizations, and belief systems. Magical elements are usually at the forefront of the plot, and the characters typically find themselves involved in the struggle between good and evil with world or cosmic stakes. Stories are generally related from the point of view of the protagonist, with some or much of the plot centered on their mysterious abilities or secret origins. The term "high fantasy" was coined by author Lloyd Alexander in 1971. These novels tend to be lengthy due to the multiple characters, extensive quests, and rich world-building that is associated with the subset. Ursula K. Le Guin observed that language was the central feature, as its effective use creates a sense of place. The major distinction between high fantasy and low fantasy involves the alternate or real world in which the story takes place. William Morris's *The Well at the World's End* (1896), Lord Dunsany's *The Gods of Pegāna* (1905), E. R. Eddison's *The Worm Ouroboros* (1922), J.R.R. Tolkien's *The Fellowship of the Ring* (1954), C. S. Lewis's *The Lion, the Witch and the Wardrobe* (1950), and Ursula K. Le Guin's *A Wizard of Earthsea* (1968) were monumental influences on this subset.

#### **Common Elements**

Light vs. shadow
High-stakes conflict
Long journeys

Dragons and other fantastical creatures

Magic and magicians

Historic or unusual technologies

Coming-of-age stories
Sense of wonder
Legendary swords
Royalty
Medieval societies

Epic battles
Heroes or heroines of humble origins
Exotic names
A map on the inside cover

# **Modern Literary Examples**

Assassin's Apprentice (1995) by Robin
Hobb
The Assassin's Blade (2014) by Sarah J.
Maas
The Blade Itself (2006) by Joe
Abercrombie
The Children of Húrin (2007) by J.R.R.
Tolkien
The Crystal Shard (1988) by R. A.
Salvatore
The Dragonbone Chair (1988) by Tad
Williams
Dragons of Autumn Twilight (1984) by
Margaret Weis and Tracy Hickman
Elantris (2005) by Brandon Sanderson
The Eye of the World (1990) by Robert
Jordan
A Game of Thrones (1996) by George R.
R. Martin
The Golden Compass (1995) by Phillip

# **Historical Fantasy**

A subset which combines elements of **historical fiction** and **fantasy fiction**. These stories are set in a historical period, generally before the twentieth century, with an added element of carefully hidden magic or supernatural creatures. A common plotline is the removal or retreating of magic from the real world, thereby ending a golden age and allowing history to continue unaltered. A strong emphasis is placed on historical accuracy in regard to the setting. Fantasy stories derived from legends focusing on Arthurian, Celtic, or Dark Ages historical timelines generally fall within this subset. Thomas Malory's *Le Morte d'Arthur* (1458); Samuel Johnson's *Rasselas* (1759); Robert E. Howard's "Red Shadows" (1928), "The Dark Man" (1931), and *Tigers of the Sea* (1969); Lord Dunsany's *The Curse of the Wise Women* (1933); and T. H. White's *The Once and Future King* (1958) are classic examples.

Comm	on Elements
Royalty	Arranged marriages

Patriarchal societies
Key battles/events in history
Dragons and other mythical creatures
Magic
Wizards

Quests
Knights
Legendary swords
Mythological influences
Time travel

# **Modern Literary Examples**

Jonathan Strange & Mr Norrell (2004) by
Susanna Clarke
Latro in the Mist (2003) by Gene Wolf
Lord Foul's Bane (1977) by Stephen R.
Donaldson
The Mists of Avalon (1983) by Marion
Zimmer Bradley
The Moon and the Sun (1997) Vonda N.
McIntyre
The Night Tiger (2019) by Yangsze Choo
On Stranger Tides (1987) by Tim Powers
The Poppy War (2018) by R. F. Juang
She Who Became the Sun (2021) by
Shelley Parker-Chan
Spellbreaker (2020) by Charlie N.
Holmberg
The Skystone (1996) by Jack Whyte
The Strange Affair of Spring Heeled Jack
(2010) by Mark Hodder
Taliesin (1987) by Stephen R. Lawhead
The Winter King (1996) by Bernard
Cornwell
The World That We Knew (2019) by Alice
Hoffman

# **Low Fantasy**

Also known as "intrusion fantasy," this subset depicts magical elements appearing in—or imposing on—an otherwise normal world. This magic is often not obvious or is unable to be explained logically. There is an intersect between the "real world" and the fantastical "otherworld," such as the discovery of characters with paranormal abilities, earthbound mythological creatures, coexistence or conflict between humans and supernatural beings, and secret histories and cultures. This is in contrast to <a href="high-fantasy">high-fantasy</a>, which occurs in a fictional world with magical elements that are generally accepted by the characters. Settings in low fantasy may be in a contemporary, perhaps urban, locale, or one that is futuristic or historical. Protagonists often discover latent magical forces within themselves or their supposedly ordinary surroundings. In another contrast to high

fantasy, characters typically struggle to achieve their own personal goals rather than engaging in epic conflicts. Stories featuring talking animals or inanimate objects coming to life might be considered low fantasy. Writers in this subset often incorporate details of the actual setting that provides local color and atmosphere, both to lend a sense of realism and of magic. Rather than being a commentary on the work's quality, the word "low" refers to those stories that take place on Earth, as well as the prominence of traditional fantasy elements within the work. These books often cross genres with **magical realism**.

#### **Common Elements**

Supernatural creatures
Secret mystical underworld
Hidden magical spaces
Concealed passageways
Modern or historical technology
Real-world mythological influences
Characters discovering the existence of

supernatural forces
Urban locations
Contemporary slang
Interference from human institutions (e.g.
police, lawyers)
Colloquial language
Pop cultural references

# **Modern Literary Examples**

American Gods (2001) by Neil Gaiman
Artemis Fowl (2001) by Eoin Colfer
The Blue Fox (2003) by Sjón
The Changeling (2017) by Victor Lavalle
City of Bones (2007) by Cassandra Claire
A Darker Shade of Magic (2015) by V. E.
Schwab
Storm Front (2000) by Jim Butcher
The Gameshouse (2019) by Clair North
Harry Potter and the Sorcerer's Stone
(1997) by J. K. Rowling
Hounded (2011) by Kevin Hearne
Kitty and the Midnight Hour (2005) by
Carrie Vaughn

The Lies of Locke Lamora (2006) by Scott
Lynch
Crimes Against Magic (2013) by Steve
McHugh
The Magicians (2009) by Lev Grossman
Moon Called (2010) by Patricia Briggs
The Mystery of Grace (2009) by Charles
de Lint
The Night Circus (2011) by Erin
Morgenstern
The Raven Boys (2012) by Maggie
Stiefvater
The Snow Spider (1986) by Jenny Nimmo
Tiger's Curse (2012) by Colleen Houck

# **Sword and Sorcery Fiction**

A subset which contains exciting and violent adventures that focus on swashbuckling heroes, with elements of romance, swordplay, bloody battles, and magical characters or supernatural factors. Fritz Leiber coined the term in 1961, which "accurately describes the points of culture-level and supernatural element and also immediately distinguishes it from the cloak-and-sword (historical adventure) story — and (quite incidentally) from the cloak-and-dagger (international espionage) story, too! The word sorcery implies something more and other than historical human witchcraft, so even the element of an alien-yet-human world background is hinted at." While similar to heroic

fantasy in terms of story structure, plotlines, and tropes, sword and sorcery stories tend to have a darker and grittier tone, content, and characterization. Additionally, clear influences of cosmic horror fiction can be discerned in sword and sorcery fiction, especially in early offerings. Protagonists are typically larger-than-life men or women of action who often triumph blade in hand through pure strength of will. Magic is often the weapon of the enemy. Victories are frequently narrow and sometimes won using quick thinking and cleverness rather than physical might. The main characters tend to be outcasts or otherwise outsiders with no real place in society. The motivations for protagonists are usually less glamorous or altruistic, with self-interest being chief among them. Any world-saving is typically a matter of happenstance. Clark Ashton Smith's *Hyperborean cycle* (1931-1958) and *Zothique cycle* (1932-1951), Robert E. Howard's "The Scarlet Citadel" (1932), C. L. Moore's *Jirel of Joiry* (1934), L. Sprague de Camp's *The Tritonian Ring* (1951) and *The Goblin Tower* (1968), Michael Moorcock's "The Dreaming City" (1961), and John Jakes's *Brak the Barbarian* (1968) are classic examples.

### **Common Elements**

Barbarian heroes
Beautiful women
Battles
Magic
Evil sorcerers
Decadent cities
Supernatural horrors

Swordplay
Romance
Moral ambiguity
Barbarianism versus civilization
Fast-paced action and adventure
Conflict

# **Modern Literary Examples**

Aching God (2018) by Mike Shel
Chosen of the Changeling (1996) by J.
Gregory Keyes
Conan and the Sorcerer (1978) by
Andrew J. Offutt
Conan the Defender (1983) by Robert
Jordan
Conan the Swordsman (1978) by L.
Sprague de Camp, Lin Carter, and Björn
Nyberg
The Copper Promise (2016) by Jen
Wlliams
Gods in Darkness (2002) by Karl Edward
Wagner
The Heresy Within (2017) by Rob J.
Hayes
<i>Imaro</i> (1981) by Charles R. Saunders
Kellory the Warlock (1984) by Lin Carter
Kings of the Wyld (2017) by Nicholas

The Ladies of Mandrigyn (2017) by Barbara Hambly The Magician's Guild (2010) by Trudi Canavan Moongather (1982) by Jo Clayton Mountain of Daggers (2015) by Seth Skokowsky The Oathbound (1988) by Mercedes Lackey The Ring of Ikribu (1981) by David C. Smith and Richard L. Tierney
Barbara Hambly  The Magician's Guild (2010) by Trudi Canavan  Moongather (1982) by Jo Clayton  Mountain of Daggers (2015) by Seth Skokowsky  The Oathbound (1988) by Mercedes Lackey  The Ring of Ikribu (1981) by David C.
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Smith and Richard L. Tierney
Siege of Talonrend (2013) by Stuart
Thuaman
A Shadow of All Night Falling (1979) by
Glen Cook
Sword-Sworn (2002) by Jennifer
Roberson
Swords and Deviltry (1977) by Fritz

Leiber Tales of Neveryon (1993) by Samuel R. Delany The Testament of Tall Eagle (2015) by John R. Fultz To Ride Hell's Chasm (2004) by Janny Wursts
The Last Wish (1993) by Andrzej Sapkowski