

Dare to know

Funny Animal Comics

Comics that feature anthropomorphic animals.

A genre in which talking animals with human-like personality traits and abilities are depicted in a wide variety of scenarios that provide broadly comic, frequently satirical commentary on human nature. While many stories can be light-hearted and humorous, and provide slapstick farce or witty situational comedy, funny animals comics are not exclusively comedic. Stories with dark and serious themes, such as sociopolitical conflict, ethnic differences, and ideological complexities, can also be grouped into this genre. Characters may represent qualities normally attributed to animals: dogs are loyal, wolves are merciless, weasels deceitful, and reptiles venomous. Conversely, writers may subvert the normal expectations and depict animals as opposites of their anticipated roles. The characters may be endearingly cute innocents or morally ambiguous allegories, and their creators can bring imaginative narrative and thematic sophistication to stories. Prior to the 1930s, titles were often directed at adult audiences and featured mature themes, surrealism, and complex word play. The genre then began shifting to younger readers. The underground comix movement of the late 1960s began subverting the innocence of the genre as it existed at the time. The subject matter was created largely for mature audiences. The funny animal genre can cross over into that of historical comics, humorous comics, science fiction comics, superhero comics, and Western comics. James "Jimmy" Swinnerton's The Little Bears (1893-1897) and Mr. Jack (1903-1935), Arthur White and Mabel F. Taylor's Jungle Jinks (1898-1947), George Herriman's Krazy Kat (1913-1944), Pat Sullivan, Otto Messmer, and Joe Oriolo's Felix the Cat (1923-1966), Dell Comics' Four Color Comics (1939-1962) and Walt Disney's Comics and Stories (1940-1962), Chad Grothkopf's Hoppy the Marvel Bunny (1942-1947), Walt Kelly's Pogo (1948-1975), René Pepo Ríos' Condorito (1949-ongoing), and Robert Crumb's Fritz the Cat (1965-1972) are classic examples.

Common Elements

Human-like mannerisms
Bipedal walking
The wearing of clothes
Drive or ride vehicles

Animals with occupations

Animals engaged in human activities

Speaking in human
languages
Thought balloons
Displaying facial
expressions

Graphic Novel Examples

The Boulevard of Broken Dreams (2002) by Kim Deitch Bugs Bunny: What's Up, Doc? (2005) by Craig Boldman et al.

The Collected Adventures of Captain Jack
(1995) by Mike Kazaleh
The Collected "Omaha" the Cat Dancer
(1988) by Reed Walter and Kate Worley
The Collected Sam and Max: Surfin' the
Highway (1995) by Steve Purcell
The Complete Calvin and Hobbes (2005) by
Bill Watterson
The Complete Life and Times of Scrooge
McDuck (2010) by Don Rosa
Conrad (1985) by Bill Schorr
Donald Duck: Lost in the Andes (2011) by
Carl Banks
Dungeon: Early Years Volumes 1-2: The
Night Shirt (2021) by Lewis Trondheim and
Joann Sfar
Garfield: Trouble in Paradise (2018) by Jim
Davis et al.
I Killed Adolf Hitler (2007) by Jason
Isle of 100,000 Graves (2011) by Fabien
Vehlmann and Jason
Maakies (2000) by Tony Millionaire

The Marvelous Adventures of McConey:
Slalom (2018) by Lewis Trondheim
Max Hamm, Fairy Tale Detective (2005) by
Frank Cammuso
Mickey Mouse: Race to Death Valley (2011)
by Floyd Gottfredson
Pride of Baghdad (2014) by Brian K.
Vaughan and Niko Henrichon
Robot Dreams (2007) by Sara Varon
Rocky Volume 1: The Big Payback (2005) by
Martin Kellerman
Snoopy: A Beagle of Mars (2020) by Charles
M. Schultz et al.
Sweaterweather (2016) by Sara Varon
Teenage Mutant Ninja Turtles, Collected
Book Volume 1 (2009) by Kevein Eastman
and Peter Laird
Trickster (2008) by Matt Dembicki
Trots and Bonnie (2020) by Shary Flenniken
Usagi Yojimbo Book 1: The Ronin (1987) by
Stan Sakai
We3: The Deluxe Edition (2011) by Grant
Morrison and Frank Quitely